STARS MANUAL	1
AGENCY DESCRIPTOR TABLES	1
INTRODUCTION	1
AGENCY DESCRIPTOR TABLES	1
AGENCY DESCRIPTOR TABLES – WHAT IS IT	
LIST OF AGENCY DESCRIPTOR TABLES AGENCY DESCRIPTOR TABLES – UNDERSTANDING THE BASICS	
SECURITY REQUIREMENTS	3
DELETION REQUESTSACCESSING ON-LINE TABLESSTART AND END DATES	3
D03 – DIVISIOND04 – BUREAU	4
D05 – SECTIOND06 – UNIT	6 7
D11 – EXPENDITURE DETAIL D15 – FUNCTION	9
D16 – ACTIVITY D17 – PROGRAM	11
D18 – ELEMENT	13
D26 – FACILITY D27 – TASK D35 – REVENUE DETAIL	15
D36 – LOCATION	17
D47 – GRANT	19
DESCRIPTOR TABLE REPORTS - WHAT ARE THEY	20
AGENCY DESCRIPTOR TABLE REPORTS	20

STARS MANUAL

AGENCY DESCRIPTOR TABLES

INTRODUCTION

In this subchapter, we will discuss the STARS "agency" descriptor tables, what they control, and who can update them.

AGENCY DESCRIPTOR TABLES

STARS descriptor tables contain titles and other descriptive information for coding. In addition to serving as a means of storing descriptive titles, most tables serve as a master list of the valid codes contained in the system. Each time a code is entered (whether as a part of an accounting transaction or as a part of a table maintenance transaction), a check is automatically made to ensure that the code is present in the Descriptor Tables. Failure to find the code results in an error.

AGENCY DESCRIPTOR TABLES – WHAT IS IT

"Agency" descriptor tables are control tables that affect only your agency. These tables include agency structure as well as grant/project titles, etc. These tables have your agency number as part of the table entry key.

TABLE-ENTRY-KEY: 2302020

AGENCY, DIVISION, BUREAU

STARS Manual Rev. Date: 12/21/01

WHO CAN UPDATE AGENCY DESCRIPTOR TABLES

Your agency can update all of the agency descriptor tables except for those that the State Controllers Office must update due to DFM approval requirements. Those are the Division (D03), Bureau (D04), Function (D15), and Activity (D16). These control tables only affect your agency but they <u>do</u> require DFM prior approval since they are critical to the budgeting process. You must send a completed ORG-23 or PGM-23 form, using the information in this chapter, to DFM before SCO can input.

LIST OF AGENCY DESCRIPTOR TABLES

The following is a list of agency descriptor tables. You can access the detail information on a specific table by selecting the table number indicated in the list below.

Descriptor tables that your agency can update on-line are shown with asterisks (**).

TARIF	AGENCY DESCRIPTOR TABLE TITLE
<u>D03</u>	DIVISION – updated by SCO only after receiving signed DFM approval
<u>D04</u>	BUREAU – updated by SCO only after receiving signed DFM approval
<u>D05</u> **	SECTION
<u>D06</u> **	UNIT
<u>D11</u> **	EXPENDITURE DETAIL
<u>D15</u>	FUNCTION – updated by SCO only after receiving signed DFM approval
<u>D16</u>	ACTIVITY – updated by SCO only after receiving signed DFM approval
<u>D17</u> **	PROGRAM
<u>D18</u> **	ELEMENT
<u>D19</u> **	PCA LEVEL 1
<u>D26</u> **	FACILITY
<u>D27</u> **	TASK
<u>D35</u> **	REVENUE DETAIL
<u>D36</u> **	LOCATION
<u>D42</u> **	PROJECT
<u>D47</u> **	GRANT

AGENCY DESCRIPTOR TABLES – UNDERSTANDING THE BASICS

SECURITY REQUIREMENTS

Agencies can only **add** or **change** on-line entries on these tables. Requests to add this authorization to your security profile must come through your STARS Security Administrator. You will need to be set up with a descriptor table security indicator of "9" to be able to update these tables. If you do not have security to update on-line, you may send a completed descriptor table form, using the information in this chapter, to SCO for input.

SCO personnel can add, change, and delete these tables. SCO must have a form or report with DFM approval before updating the four DFM-approval descriptor tables Division (D03), Bureau (D04), Function (D15), and Activity (D16).

DELETION REQUESTS

If you input a table in error, either put an end date on the table or send a DESCR-23 form to SCO to request deletion. These tables should not be deleted if there is still agency structure attached. See the Organization and Program structure reports (DAFR6640 and DAFR6660) for verification.

NOTE: Before SCO deletes any agency descriptor tables, they will do a Nomad report to be sure the record has not been used on the operating file.

ACCESSING ON-LINE TABLES

You can access the descriptor tables by selecting "T" for table maintenance on the STARS-MAIN MENU. At the next screen, select function "23" for descriptor tables. You can also access them by interrupting to "23" when in another screen in STARS.

After accessing the "23" screen, you can view any of the authorized descriptor tables by entering "R" (Recall) in the Function field, the two-digit descriptor table number in the Table-ID-Number, and your three-digit agency code in the Table-Entry-Key. Press Enter and STARS will display the selected table for your agency.

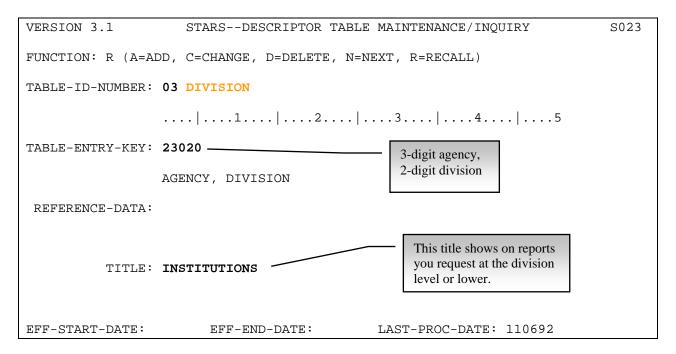
START AND END DATES

Start and end dates on agency descriptor tables are for informational purposes, in most situations. Once the record is added to the table, you can begin to use it, regardless of the date. Start and end dates will not stop you from entering other descriptor tables that rely on each other, such as with the organization and program structure elements.

Exception: When there is an end date on descriptor tables 11 and 35 (revenue and expenditure subobject details) daily transactions <u>will not process</u>.

D03 - DIVISION

The D03 division table reflects the second level of the organization structure within your agency (agency/division). This table contains the number your agency assigns to each division as well as its title. See the <u>CLASSIFICATION STRUCTURE</u> chapter for more information on assigning division numbers and using the ORG-23 request form.



D03 – DIVISION INPUT REQUIREMENTS <u>DATA-ELEMENT</u> <u>INSTRUCTIONS</u>

TABLE-ID-NUMBER Enter 03 on the ORG-23 form. Updated by SCO only. Send form

to DFM for approval.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

DIVISION Enter the two-digit division code your agency assigns for this

division. This is the second level of your agency's organization

structure.

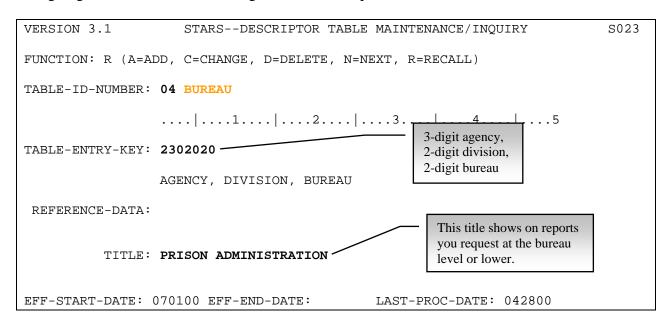
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

division. This title will show on reports that include organization

D04 - BUREAU

The D04 table reflects the third level of the organization structure within an agency (agency/division/bureau). This table contains the number your agency assigns to each bureau as well as its title. See the *CLASSIFICATION STRUCTURE* chapter for more information on assigning bureau numbers and using the ORG-23 request form.



	D04 – BUREAU INPUT REQUIREMENTS
DATA-ELEMENT	<u>INSTRUCTIONS</u>

TABLE-ID-NUMBER Enter 04 on the ORG-23 form. Updated by SCO only. Send form

to DFM for approval.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

DIVISION Enter the two-digit division code set up in descriptor table 03 for

the division this bureau is set up under.

BUREAU Enter the two-digit bureau code your agency assigns for this

bureau. This is the third level of your agency's organization

structure.

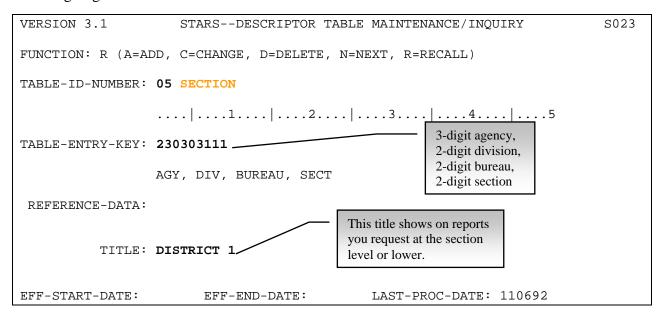
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

bureau. This title will show on reports that include organization

D05 - SECTION

The D05 section table reflects the fourth level of the organization structure within an agency (agency/division/bureau/section). This table contains the number your agency assigns to each section as well as its title. See the <u>CLASSIFICATION STRUCTURE</u> chapter for more information on assigning section numbers.



D05 – SECTION INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 05.

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

DIVISION Enter the two-digit division code set up in descriptor table 03 for

the division this section is set up under.

BUREAU Enter the two-digit bureau code set up in descriptor table 04 for the

bureau this section is set up under.

SECTION Enter the two-digit section code your agency assigns for this

section. This is the fourth level of your agency's organization

structure.

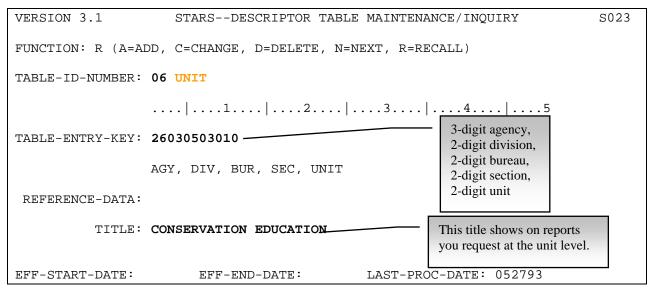
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

section. This title will show on reports that include organization

D06 - UNIT

The D06 table reflects the fifth level of the organization structure within an agency (agency/division/bureau/section/unit). This table contains the number your agency assigns to each unit as well as its title. See the <u>CLASSIFICATION STRUCTURE</u> chapter for more information.



	D06 – UNIT INPUT REQUIREMENTS	
DATA-ELEMENT	<u>INSTRUCTIONS</u>	

TABLE-ID-NUMBER Enter 06.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

DIVISION Enter the two-digit division code set up in descriptor table 03 for

the division this unit is set up under.

BUREAU Enter the two-digit bureau code set up in descriptor table 04 for the

bureau this unit is set up under.

SECTION Enter the two-digit section code set up in descriptor table 05 for the

bureau this unit is set up under.

UNIT Enter the two-digit unit code your agency assigns for this unit.

This is the fifth level of your agency's organization structure.

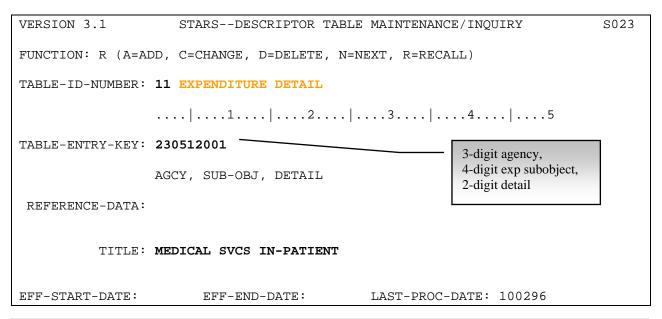
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

unit. This title will show on reports that include organization

D11 – EXPENDITURE DETAIL

The D11 table identifies and provides the code and title for each Expenditure Detail as defined by your agency within an expenditure subobject. The table contains your agency number, the related expenditure subobject, and your agency detail. Every agency can have the same detail with different titles since this table is agency-specific. You will need to be sure that the detail is relevant to the expenditure subobject since it will roll into that subobject for reporting.



D11 – EXPENDITURE SUBOBJECT DETAIL INPUT REQUIREMENTS DATA-ELEMENT INSTRUCTIONS

TABLE-ID-NUMBER Enter 11.

TABLE-ENTRY-KEY:

AGCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

SUB-OBJ Enter the four-digit expenditure subobject set up in descriptor table

10 for the subobject this detail supports. This detail will have all of

the controls and reporting elements of this subobject.

Enter the two-digit expenditure subobject detail that your agency **DETAIL**

assigns. You should use detail to breakdown subobject information

into more detail to assist agency management.

TITLE Enter the up-to-50-character name your agency assigns for this

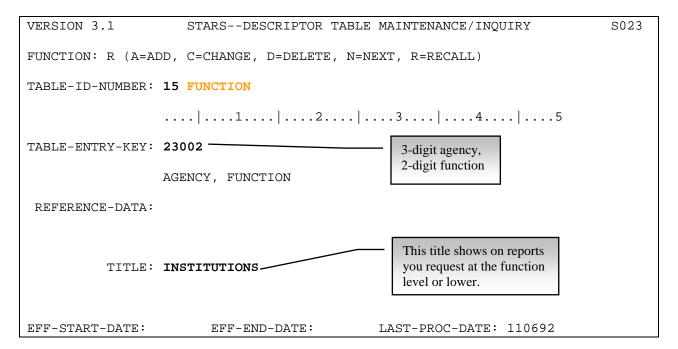
detail. This title will show on your expenditure reports.

EFF-START-DATE Enter the six-digit start and/or end date to stop transactions with

this expenditure subobject detail from processing. EFF-END-DATE

D15 - FUNCTION

The D15 function table reflects the second level of the program structure within your agency (agency/function). This table contains the number your agency assigns to each program function as well as its assigned title. See the <u>CLASSIFICATION STRUCTURE</u> chapter for more information on assigning function numbers and using the PGM-23 form.



D15 – FUNCTION INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 15 on the PGM-23 form. Updated by SCO only. Send form

to DFM for approval.

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

FUNCTION Enter the two-digit function code your agency assigns for this

program function. This is the second level of your agency's

program structure.

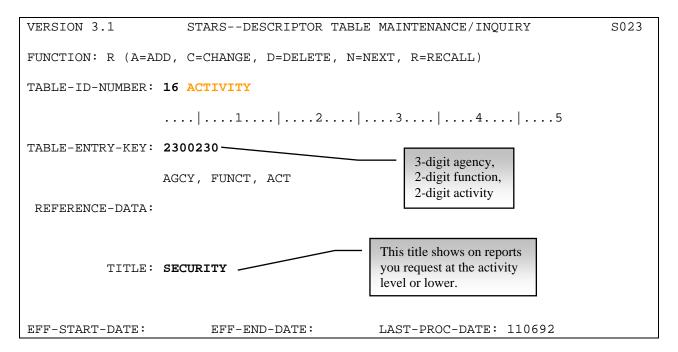
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

function. This title will show on reports that include program

D16 - ACTIVITY

The D16 activity table reflects the third level of the program structure within your agency (agency/function/activity). This table contains the number your agency assigns to each program activity as well as its assigned title. See the <u>CLASSIFICATION STRUCTURE</u> chapter for more information on assigning function numbers and using the PGM-23 form.



D16 – ACTIVITY INPUT REQUIREMENTS <u>DATA-ELEMENT</u> <u>INSTRUCTIONS</u>

TABLE-ID-NUMBER Enter 16 on the PGM-23 form. Updated by SCO only. Send form

to DFM for approval.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

the agency.

FUNCTION Enter the two-digit function code set up in descriptor table 15 for

the function this activity is set up under.

ACTIVITY Enter the two-digit activity code the agency assigns for this

activity. This is the third level of the agency's program structure.

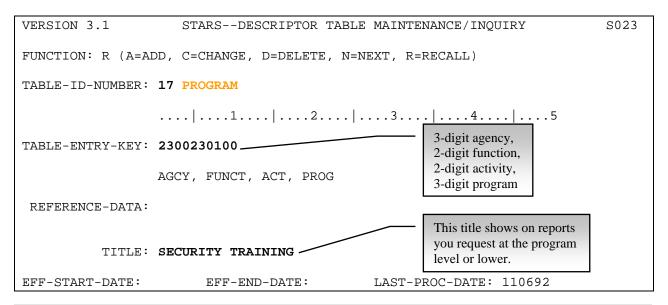
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name the agency assigns for this

activity. This title will show on reports that include program

D17 - PROGRAM

The D17 program table reflects the fourth level of the program structure within your agency (agency/function/activity/program). This table contains the number your agency assigns to each program structure program level as well as its assigned title. See the CLASSIFICATION STRUCTURE chapter for more information on assigning function numbers and using the PGM-23 form.



D17 - PROGRAM INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 17.

TABLE-ENTRY-KEY:

DATA-ELEMENT

Enter the three-digit agency code set up in descriptor table 02 for AGENCY

your agency.

Enter the two-digit function code set up in descriptor table 15 for **FUNCTION**

the function this program is set up under.

Enter the two-digit activity code set up in descriptor table 16 for the **ACTIVITY**

activity this program is set up under.

Enter the three-digit code your agency assigns for this program. **PROGRAM**

This is the fourth level of your agency's program structure.

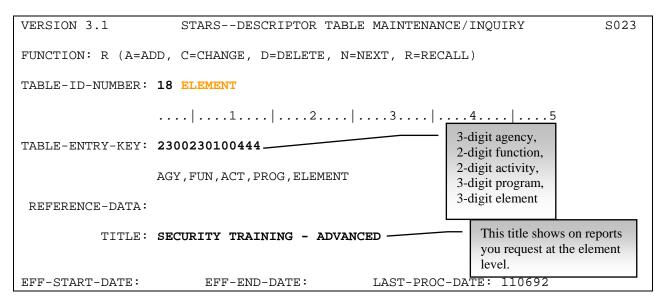
Leave blank. REFERENCE DATA

TITLE Enter the up-to-50-character name your agency assigns for this

program. This title will show on reports that include program

D18 - ELEMENT

The D18 element table reflects the fifth level of the program structure within your agency (agency/function/activity/program/element). This table contains the number your agency assigns to each program element level as well as its assigned title. See the CLASSIFICATION STRUCTURE chapter for more information on assigning function numbers and using the PGM-23 form.



D18 - ELEMENT INPUT REQUIREMENTS **INSTRUCTIONS**

Enter 18. TABLE-ID-NUMBER

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

Enter the two-digit function code set up in descriptor table 15 for **FUNCTION**

the function this element is set up under.

ACTIVITY Enter the two-digit activity code set up in descriptor table 16 for the

activity this element is set up under.

Enter the three-digit program code set up in descriptor table 17 for **PROGRAM**

the program this element is set up under.

Enter the three-digit code your agency assigns for this element. ELEMENT

This is the fifth level of your agency's program structure.

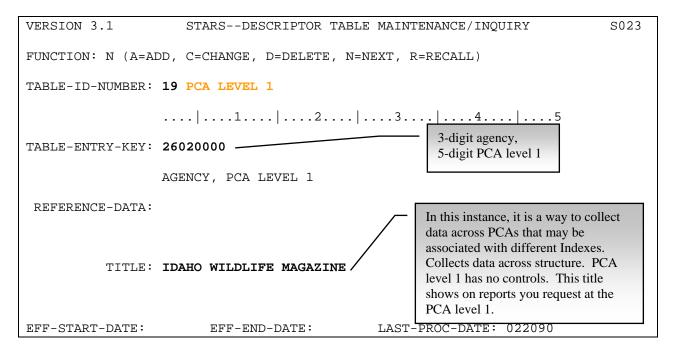
Leave blank. REFERENCE DATA

TITLE Enter the up-to-50-character name your agency assigns for this

element. This title will show on reports that include program

D19 - PCA LEVEL 1

The D19 PCA level 1 table reflects an additional accumulator of the program structure and includes the title for each PCA level 1 as defined by your agency. This code allows you to accumulate information for a group of PCAs, regardless of how that PCA is tied in to the activity structure.



D19 – PCA LEVEL 1 INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 19.

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

PCA LEVEL 1 Enter the five-digit code your agency assigns for this PCA level 1.

This code allows you to accumulate information for a group of PCAs, regardless of how that PCA is tied in to the activity

structure.

REFERENCE DATA Leave blank.

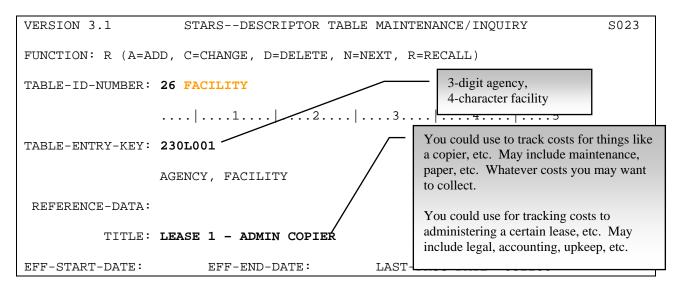
TITLE Enter the up-to-50-character name your agency assigns for this

PCA level 1. This title will show on reports that include program

structure.

D26 - FACILITY

The D26 table identifies the agency-specific codes used for cost accumulation and reporting purposes. This code allows you to accumulate information for a group of transactions, regardless of how the facility is tied to your agency structure. This code can be used for tracking anything your agency needs. It does not have to be a facility location. (EX: You could use it for collecting costs for a lease, copier, etc., even across structure.) The only way to extract facility information is through ad hoc reporting (downloads, Nomad, etc.) They will also show on reports that have a column for facility. The table includes the title for each facility.



D26 – FACILITY INPUT REQUIREMENTS DATA-ELEMENT INSTRUCTIONS

TABLE-ID-NUMBER Enter 26.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

FACILITY Enter the four-character code your agency assigns for this facility

code. This code allows you to accumulate information for a group

of transactions, regardless of how they are tied to structure.

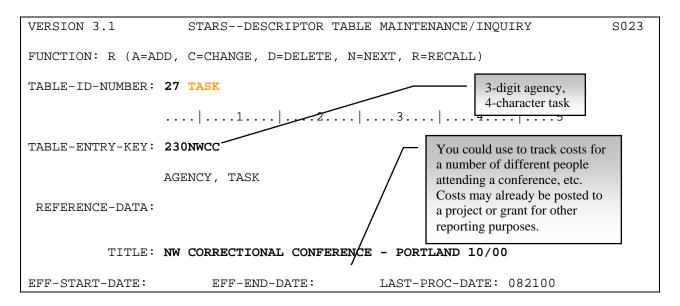
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

facility code.

D27 - TASK

The D27 table identifies the agency-specific codes used for cost accumulation and reporting purposes. This code allows you to accumulate information for a group of transactions, regardless of how that task is tied to your agency structure. This code can be used for tracking anything your agency needs. It does not have to be a task. (EX: You could use it for collecting costs for a seminar, etc., even across structure.) The only way to extract task information is through ad hoc reporting (downloads, Nomad, etc.) They will also show on reports that have a column for task. The table includes the title for each task.



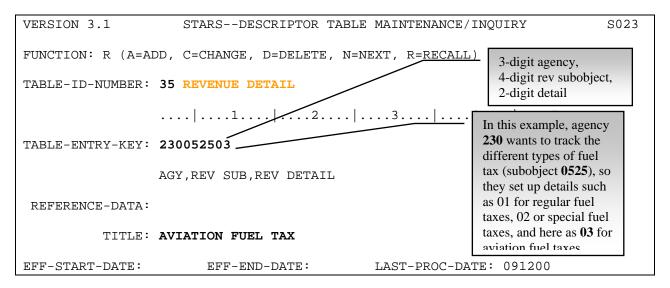
DATA-ELEMENT	D27 – TASK INPUT REQUIREMENTS <u>INSTRUCTIONS</u>
TABLE-ID-NUMBER	Enter 26.
TABLE-ENTRY-KEY:	
AGENCY	Enter the three-digit agency code set up in descriptor table 02 for your agency.
TASK	Enter the four-character code your agency assigns for this task code. This code allows you to accumulate information for a group of transactions, regardless of how they are tied to structure.
REFERENCE DATA	Leave blank.
TITLE	Enter the up-to-50-character name your agency assigns for this task

code.

Rev. Date: 12/21/01

D35 – REVENUE DETAIL

The D35 table identifies and provides the title for each Revenue Subobject Detail as defined by your agency within a revenue subobject. The table contains your agency number, the related revenue subobject, and your agency detail code. Every agency can have the same detail with different titles since this table is agency-specific. You will need to be sure that the detail is relevant to the revenue subobject since it will roll into that subobject for reporting.



D35 – REVENUE DETAIL INPUT REQUIREMENTS <u>DATA-ELEMENT</u> <u>INSTRUCTIONS</u>

TABLE-ID-NUMBER Enter 35.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

REV SUB Enter the four-digit revenue subobject set up in descriptor table 34

for the subobject this detail supports. This detail will have all of

the controls and reporting elements of this subobject.

DETAIL Enter the two-digit revenue subobject detail that your agency

assigns. You should use detail to breakdown subobject information

into more detail to assist agency management.

REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

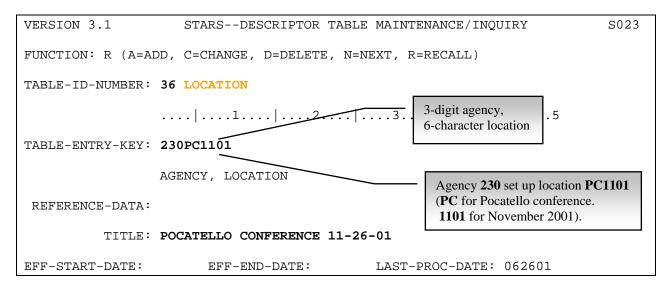
revenue detail. This name will show on your revenue reports.

EFF-START-DATE Enter the six-digit start and/or end date to stop transactions with

EFF-END-DATE this revenue subobject detail from processing.

D36 - LOCATION

The D36 table identifies the agency-specific codes used for cost accumulation and reporting purposes. This code allows you to accumulate information for a group of transactions, regardless of how that location is tied to your agency structure. This code can be used for tracking anything your agency needs. It does not have to be a geological location such as a city or building location. (EX: It could be a grouping for collecting costs for a conference, costs in helping another state agency, etc.) The only way to extract location information is through ad hoc reporting (downloads, Nomad, etc.) They will also show on reports that have a column for location. The table includes the title for each location.



D36 – LOCATION INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 36.

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

LOCATION Enter the six-character code your agency assigns for this location

code. This code allows you to accumulate information for a group

of transactions, regardless of how they are tied to structure.

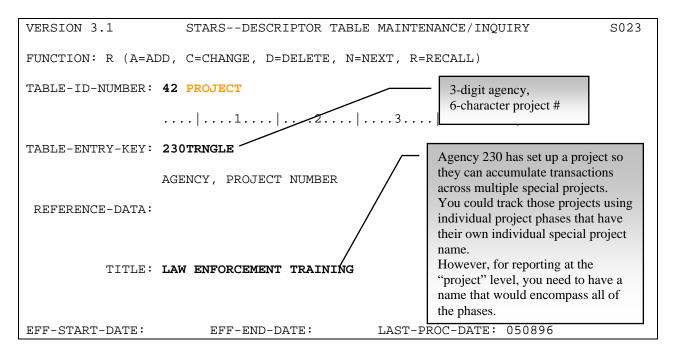
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

location code.

D42 - PROJECT

The D42 table provides a title for a project set up by an agency. STARS uses this table during project reporting to print a title or description of the total project. (Note that the title of the Project Phase is included in the Project Control Table.) No other controls are involved on this table. If you do not want a project title or description on the project reports, this table is optional.



D42 – PROJECT INPUT REQUIREMENTS INSTRUCTIONS

TABLE-ID-NUMBER Enter 42.

TABLE-ENTRY-KEY:

DATA-ELEMENT

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

PROJECT NUMBER Enter the six-character code your agency assigns for this project.

STARS uses this table during project reporting to print a title or description of the total project. See the *PROJECTS* chapter for more

information on creating a project.

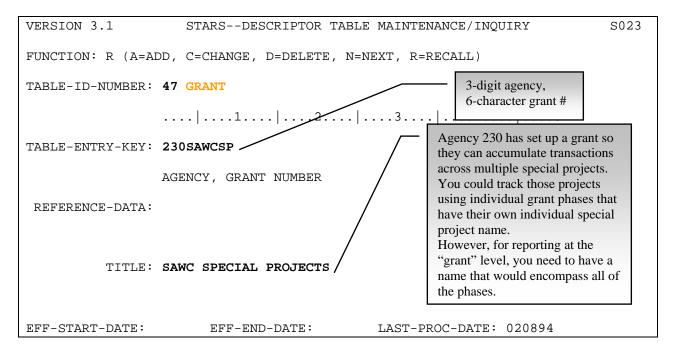
REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

project. This title will show on project reports.

D47 - GRANT

The D47 table provides a title for a grant set up by an agency. STARS uses this table during grant reporting to print a title or description of the total grant. (Note that the title of the Grant Phase is included in the Grant Control Table.) No other controls are involved on this table. If you do not want a grant title on grant reports or reports requested down to the grant level, this table is optional.



D47 – GRANT INPUT REQUIREMENTS DATA-ELEMENT INSTRUCTIONS

TABLE-ID-NUMBER Enter 47.

TABLE-ENTRY-KEY:

AGENCY Enter the three-digit agency code set up in descriptor table 02 for

your agency.

GRANT NUMBER Enter the six-character code your agency assigns for this grant.

STARS uses this table during grant reporting to print a title or description of the total grant. See the *GRANTS* chapter for more

information on creating a grant.

REFERENCE DATA Leave blank.

TITLE Enter the up-to-50-character name your agency assigns for this

grant. This title will show on grant reports or those requested down

to the grant level.

DESCRIPTOR TABLE REPORTS - WHAT ARE THEY

AGENCY DESCRIPTOR TABLE REPORTS

AGENCY DESCRIPTOR TABLE REPORTS		
DAFR8750	D## (## = table number) Report ID Descriptor Table	
	Lists the records on the descriptor table requested. Be sure to	
	enter the table number as D11, etc. in Special Selection 1 on	
	the report request table (91).	
	To get tables for all agencies, use agency 000 instead of the	
	individual agency number.	

SCO will revise this subchapter as needed.